

## \$180 No Limit Hold'em

## SEATOPEN

Starting Chips: 25,000

Level Duration: 25 minutes

Late Reg./Re-Entry: 8th Level + Dinner Break

\*Dinner will be provided after the 8th level

Ante will come from the Big Blind.

The Big Blind is posted prior to Ante.

## **Payouts**

Number of Entries	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th	<b>11</b> th	12th	13th	14th	15th
35 & below	38	27	20	15											
36-45	35	25	18	13	9										
46-54	33	23	16	12	9	7									
55-63	31	21	15	11	9	7	6				0/				
64-72	29	19	14	11	9	7	6	5							
73-81	27	18	13	11	9	7	6	5	4						
82-90	25	17	13	11	9	7	6	5	4	3					
91-99	24	16	13	11	9	7	6	5	4	3	2				
100-111	23	16	13	11	9	7	6	5	4	3	2	1			
112-123	22	16	13	11	9	7	6	5	4	3	2	1	1		
124-135	22	16	13	10	8	7	6	5	4	3	2	2	1	1	
136 & more	22	16	12	10	8	7	6	5	4	3	2	2	1	1	1

## **General Rules**

- 1. TDA rules govern all Seat Open tournaments
- 2. Must be 18+ years of age to participate.
- 3. Maximum of 10 entries per player through first 8 levels, players will redraw for a new seat.
- 4. Late registration/Re-Entry is available through the second break.
- 5. \$25 of each \$180 Buy-In will be withheld for entry fees. \$10 of each \$180 Buy-In will be withheld for the staff.
- 6. Photos of participants may be used on social media & website
- 7. Winners will be paid in US Dollars
- 8. Management reserves the right to cancel or change tournament.

Level	Big Blind Ante	Blinds						
1		100-100						
2		100-200						
3	200	100-200						
4	300	100-300						
15 MIN BREAK								
5	400	200-400						
6	600	300-600						
7	800	400-800						
8	1,000	500-1,000						
40 MIN BREAK - END OF REGISTRATION								
9	1,200	600-1,200						
10	2,000	1,000-2,000						
11	3,000	1,500-3,000						
12	4,000	2,000-4,000						
15 MIN BREAK - remove 100s								
13	5,000	2,500-5,000						
14	6,000	3,000-6,000						
15	8,000	4,000-8,000						
16	10,000	5,000-10,000						
10 MIN BREAK - remove 500s								
17	12,000	6,000-12,000						
18	16,000	8,000-16,000						
19	20,000	10,000-20,000						
20	30,000	15,000-30,000						

10 MIN BREAK - Remove 1000s

Continue same progression as level

12+